

Clinton Paquin

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OBJECTIVE

Seeking a challenging development opportunity that will push the boundaries of my technical expertise and allow for creative and professional growth.

TECHNICAL SKILLS

- Programming: PHP 5.x/MySQL with heavy OOP emphasis, PEAR, Javascript, JQuery (certified), AJAX, Web services (SOAP/RESTful, XML), exposure to ASP, .NET, ColdFusion, UNIX shell
- Relevant Software: Zend Studio, Eclipse, DreamWeaver, PhotoShop, Office, etc...

EXPERIENCE

Apollo Interactive, Culver City, CA 04/2007 – Present
Web Programmer (project lead)

- Team leader in a high pace, structured, and team oriented environment. Developed and maintained high traffic nationally recognizable websites for clients such as Jack In The Box, California Pizza Kitchen, Curves, Miramax Films, Easton, etc...
- Dynamic PHP 5.x/MySQL/PEAR development in LAMP environment for mobile and desktop platforms utilizing compliance standards and multi browser compatibility.
- Expertise in all phases of online marketing initiatives including requirement gathering, development, deployment, and ROI analysis.
- Social networking programming for Facebook and Twitter utilizing API tools.

X92.net, Santa Monica, CA 12/2006 – 03/2007
Software Engineer (project lead)

- Dynamic PHP 5.0/MySQL/PEAR development for mobile and desktop platforms utilizing compliance standards and multi browser compatibility.
- User driven site receiving 200,000+ page views per day.
- Utilized XHTML, GD image streaming, Google Maps API and multiple CSS sheets within a fully modular template driven layout
- Team management and version control/tracking using Eclipse and Secure Copy (SCP UNIX FTP client) within a WAMP development environment
- Social Networking features including email, SMS messaging, interactive maps, comment boards, etc ...

LSA, Inc, Culver City, CA 8/2006 - 11/2006
Web Developer (contract)

- Dynamic Web development and design within a structured ColdFusion/MySQL environment using Dreamweaver 8 and Microsoft Enterprise Manager.
- Extensive use of CSS, forms, menus and Stored MySQL procedures.
- Developed and maximized design of site for Yo San University – a prestigious Los Angeles University of Traditional Chinese Medicine and Acupuncture. (www.Yosan.edu)
- Contracted through LSA, Inc to serve as System Administrator for Yo San University
- Established wireless networking solutions, deployed software installations and updates, managed all network servers, printers, and peripherals as well as establishing and maintaining email accounts, profiles and maintained campus wide virus scanning monitoring solution.

Luma Pictures, Venice, CA

4/2006 - 8/2006

VFX Coordinator

- Developed and programmed pipeline and web/database tracker within a strict Macintosh production environment using PHP/MySQL, DreamWeaver 8 and CocoaMySQL
- Utilized a combination of programming and graphical skills to maintain, update, and maximize design of company website with Flash (www.Luma-Pictures.com)
- Managed and distributed input and output of all VFX materials for feature films including: Zoom, Apocalypto, Gustave, The Covenant, and The Holiday
- Completed post production work including: logging, digitizing, editing, and sound design
- Maintained client relations with: Lakeshore Entertainment, Screen Gems, Sony, Technicolor, and Revolution Studios.

Pepperdine University Office of Admission, Malibu, CA

5/2003 - 8/2006

Assistant Director of Admission/Enrollment Systems

- Responsible for importing content sensitive data records to multiple MySQL databases while effectively minimizing data corruption and duplication utilizing MySQL, MS Access and Enterprise Manager.
- Communicated with IT-Business Center directors, Retail Management staff, and Web and Multimedia group to create Pepperdine's first online retail environment
- Coordinated, designed, developed, and maintained Pepperdine University's Campus Computer Store web site in accordance with University standards using MS FrontPage (www.Pepperdine.edu/it/computerstore)
- Implemented Cougar Mountain Point Of Sale Accounting for Pepperdine's TRC: Eliminated paper sales logs, automated month-end accounting, and created electronic inventory management solution which rapidly improved business productivity and workflow.

MEROPE Satellite Project, Bozeman, MT

2/2001 - 9/2001

Software Subsystems Team Lead

- Served as Primary developer for layout and design of bit-stream analysis software: Developed C/C++ code on UNIX/Linux based-systems to collect/communicate data for first satellite designed, built, and tested in Montana (www.ssel.montana.edu/merope)
- Utilized UNIX and Linux environment development tools to code, compile, and debug
- Collaborated with hardware, web, and firmware Subsystem Leads in project's development

EDUCATION

Montana State University, College of Engineering, Bachelor of Science in Computer Science, 2002

University of Southern California, 3D Computer & Character Animation with Maya, 2005

REFERENCES

Available Upon Request